Game Design Document

Fill up the following document

1. Write the title of your project.

THE SHOOTING GAME

1. What is the goal of the game?

TO SHOOT THE BAD PEOPLE

1. Write a brief story of your game.

SO THIS IS BASICALLY A SHOOTING GAME WHICH WE

HAVE TO SHOOT THE BAD PEOPLE. ATLEAST 7 PEOPLE

IN ONE ROUND SHOULD BE KILLED AND 1 PEOPLE=10 POINTS. SO WE HAVE TO EARN EQUALL OR MORE THAN 70 POINTS

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bullet | Shoot the bad people. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bad people | The motive of the game |
| 2 | Some obstacles and bonus points | To make the game more interesting. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

I’LL SHOW IT IN THE CLASS

How do you plan to make your game engaging?

I’LL ADD THE OBSTACLES AND BONUS POINTS.